**Orthopaedic Surgery Gaming App - Week 13 Status Report**

**To:** Dr. April Armstrong,

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**From:** Amber Graham, Nicholas Duffner, Chenning Zhang

**Subject:**  Progress Update for Week of April 22, 2019

**Date:** April 22, 2019

**Current Project Status:**

* Permanent graphics are in place.
* Testing for proper operation is complete.
* Currently adjusting screen layouts so that text, buttons, and graphics are properly oriented for different screen sizes.

**Work Performed:**

* Created all graphics for the game and incorporated them into the game.
* Integrated all parts of the game.
* Tested for accurate button operation and spelling/informational accuracy.

**Team Meetings:**

* Met with professor on Tuesday 4/16 for weekly status meeting.
* Met on Sunday 4/21 for code integration and testing.
* Will meet Tuesday 4/22 to record demo.

**Goals for this Week:**

* Record final demo.
* Complete builds for iOS and Android.
* Complete all reports and documentation.
* Attend project showcase.

**Future Work:**

* Gather publishing and copyright information for sponsors (deliverable item).
* Write technical documentation for future development (deliverable item).
* Deliver source code and documentation to Sponsor.

